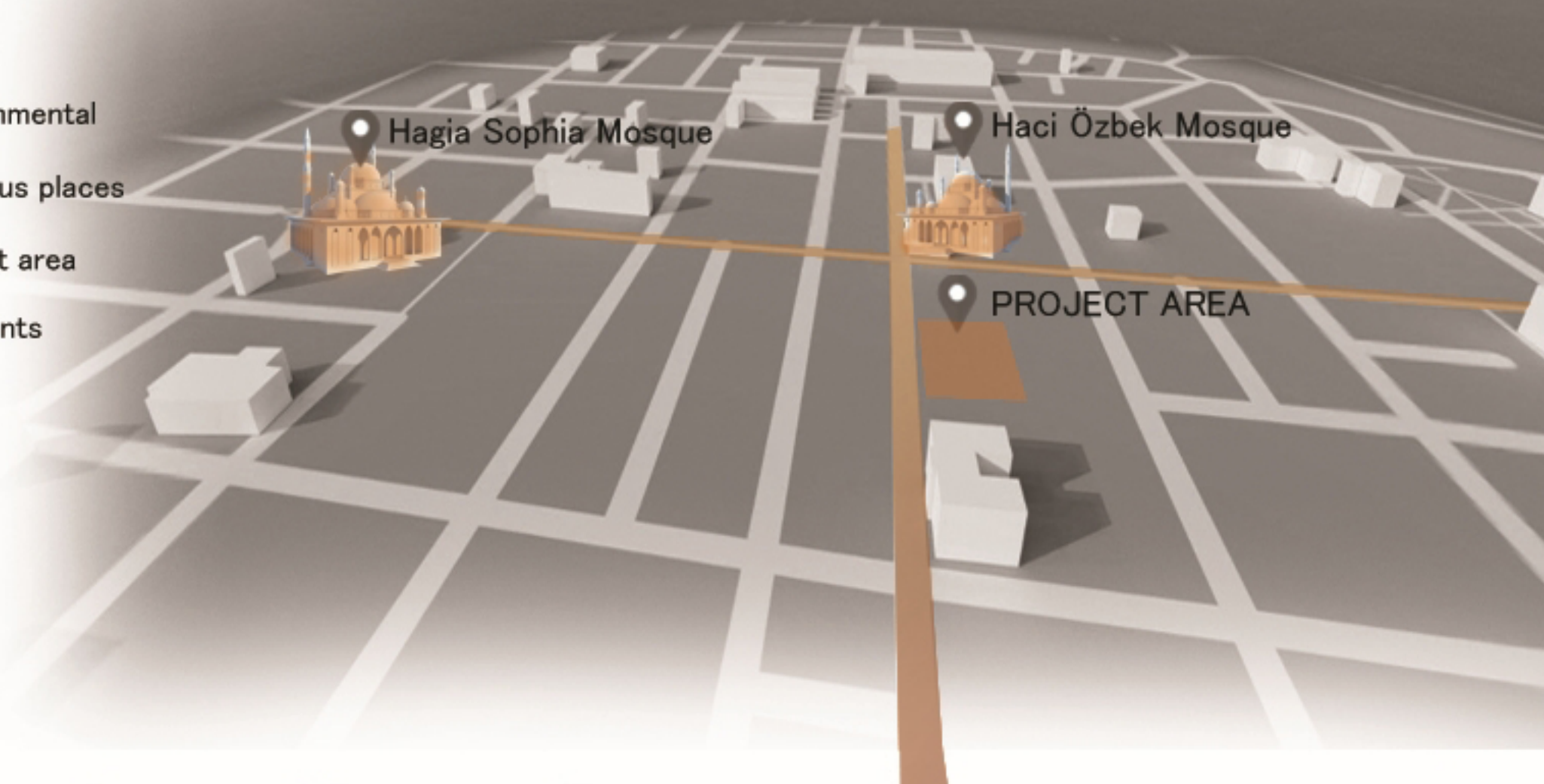


CONCEPT: TIME TRAVEL

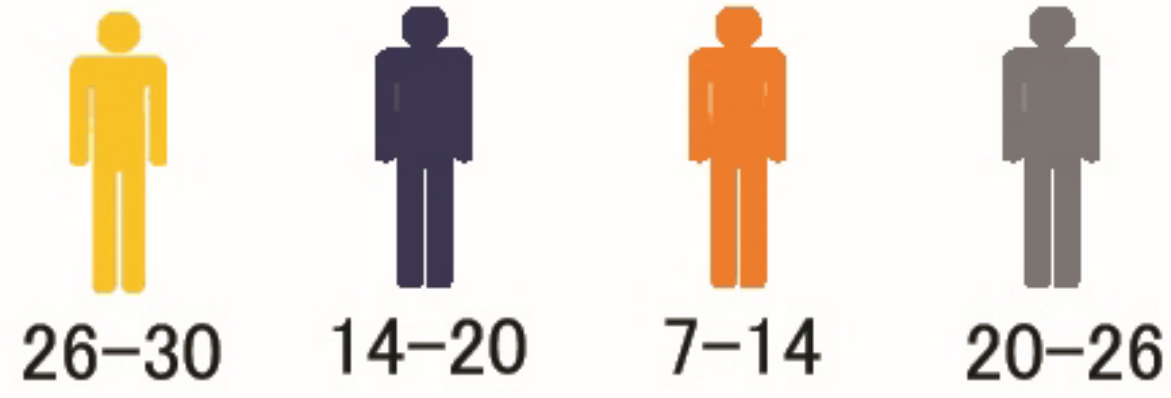
Inside the house users will experience different atmospheres from the past, and future. Each room going to have a specific function, and these functions, beside creating an entertaining place, it would teach some lessons, and tell some stories to the users as well.

the aim is to create an imaginary place for 2 different groups of people(locals and tourists), which they always wanted to experience different lifestyles.

LOCATION: IZNIK



USER-PROFILE
AGES% (5-30yo)



Inspirations from movies:
-Back to the future
-Squid game
-The maze



Functions of the rooms:

- 1: Past time**
 - Magic room
 - Theatre/circus
 - Bakery
 - 2: Future time**
 - Space room
 - Mini mars room
 - VR games
- transition room: Maze room



CIRCULATIONS PLANS



scenario is more mix of global and country wide activities.
exm: deforestation, mars or roman bakery,etc.

Feelings: dizzy, ruined, unknown destination, royal, peaceful, freedom, searching, locked, tech, searching

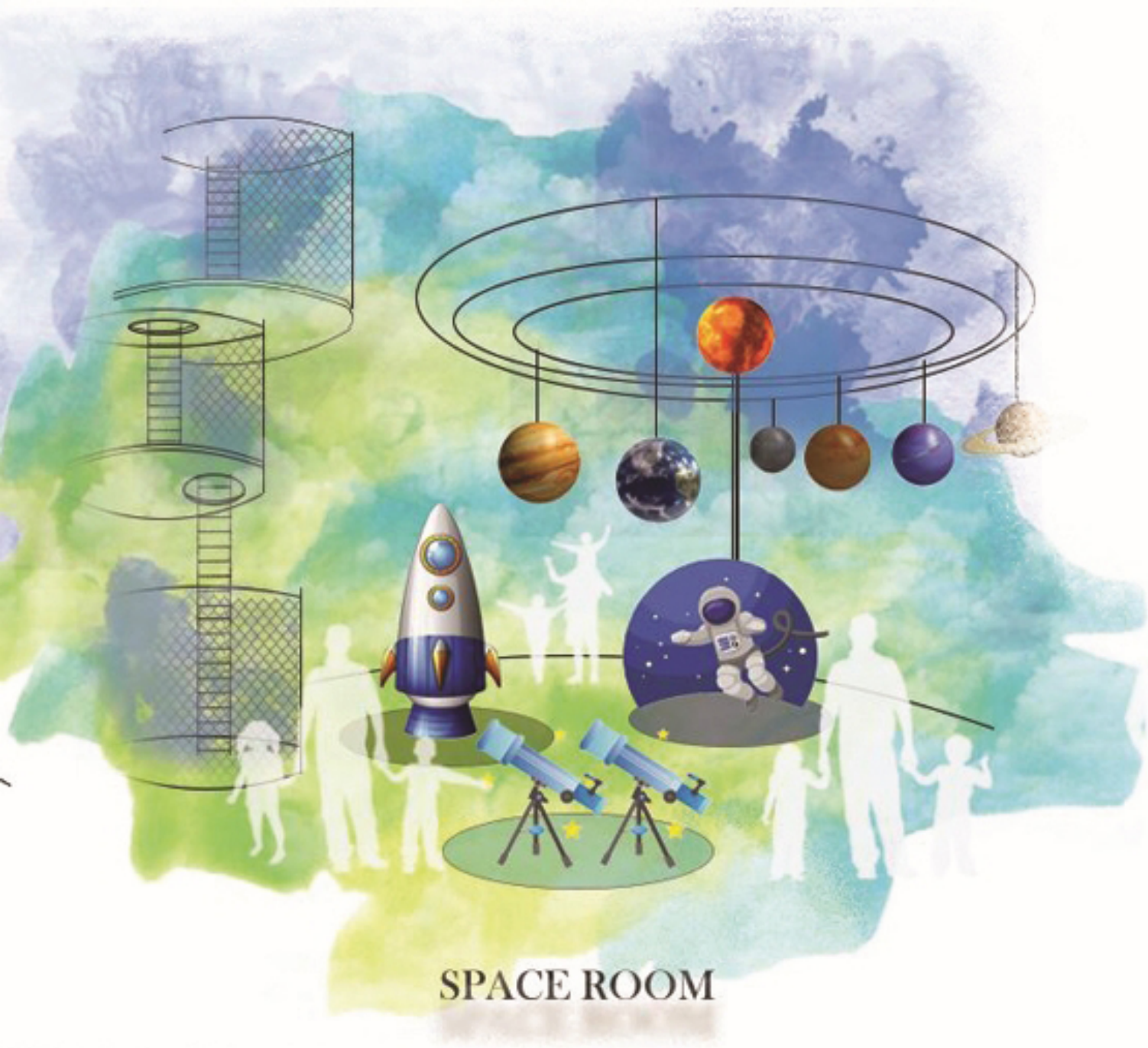
5 SENSES EFFECTS ON

create new memories





THE CONCEPT
STORY TELLER BETWEEN
PAST AND FUTURE



SPACE ROOM
FUTURE ACTIVITY



CIRCUS/THEATRE ROOM
PAST ACTIVITY



MARS ROOM
FUTURE ACTIVITY

T
I
M
E

T
R
A
V
E
L

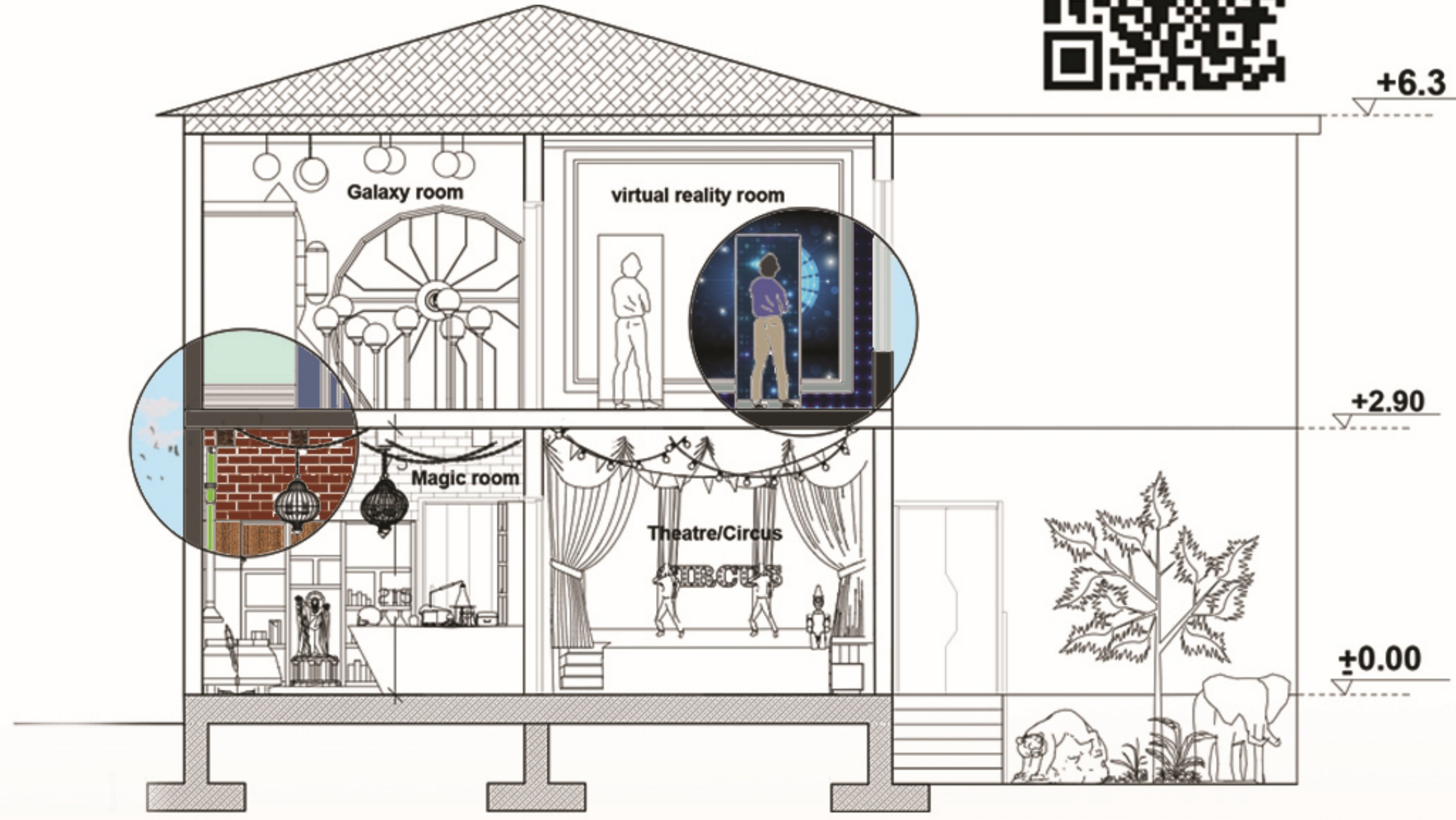
P
A
S
T

A
N
D

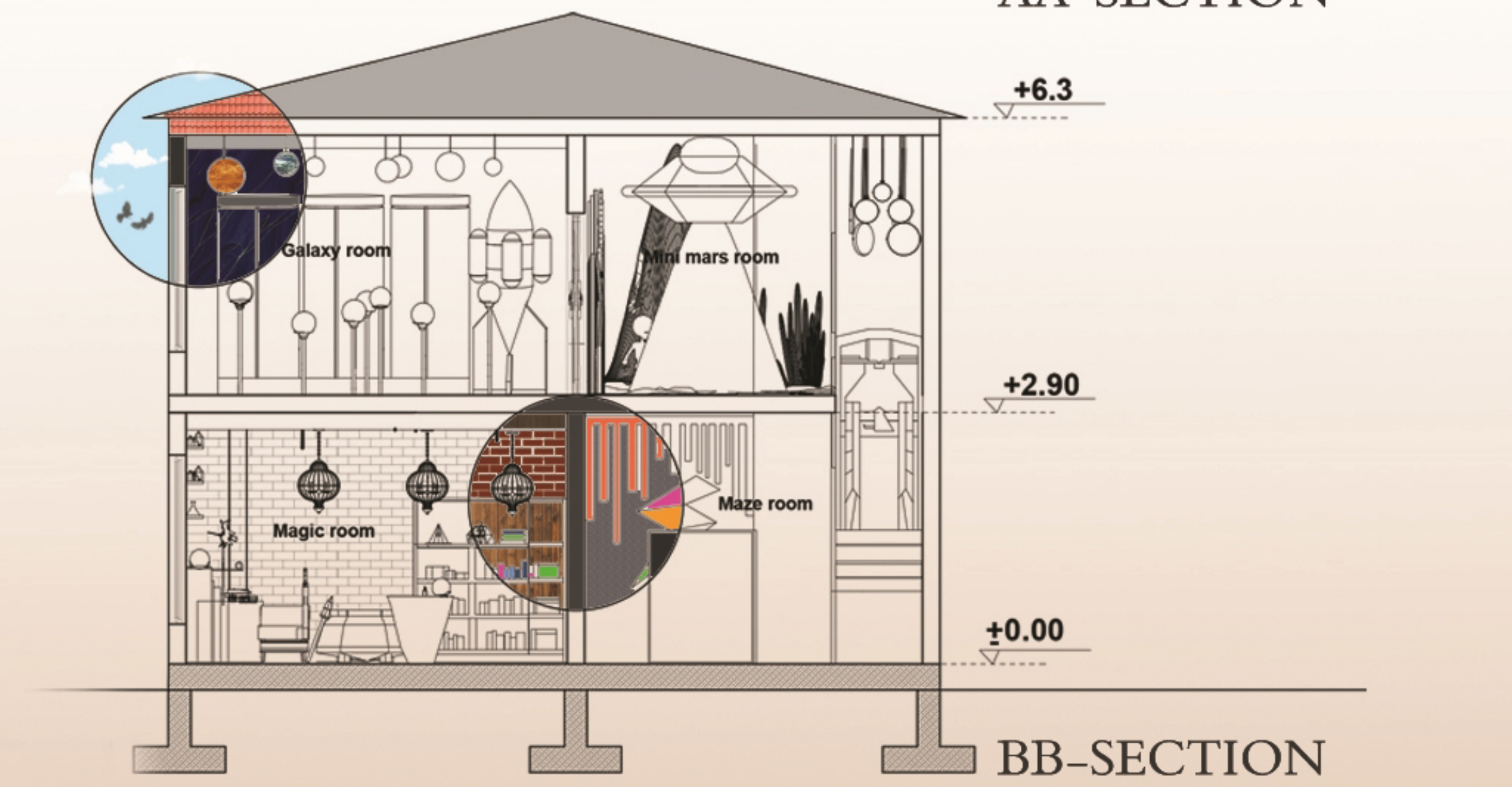
F
U
T
U
R
E

Video link-QR code

https://www.youtube.com/watch?v=-SKpgLwI8_8



AA-SECTION



BB-SECTION

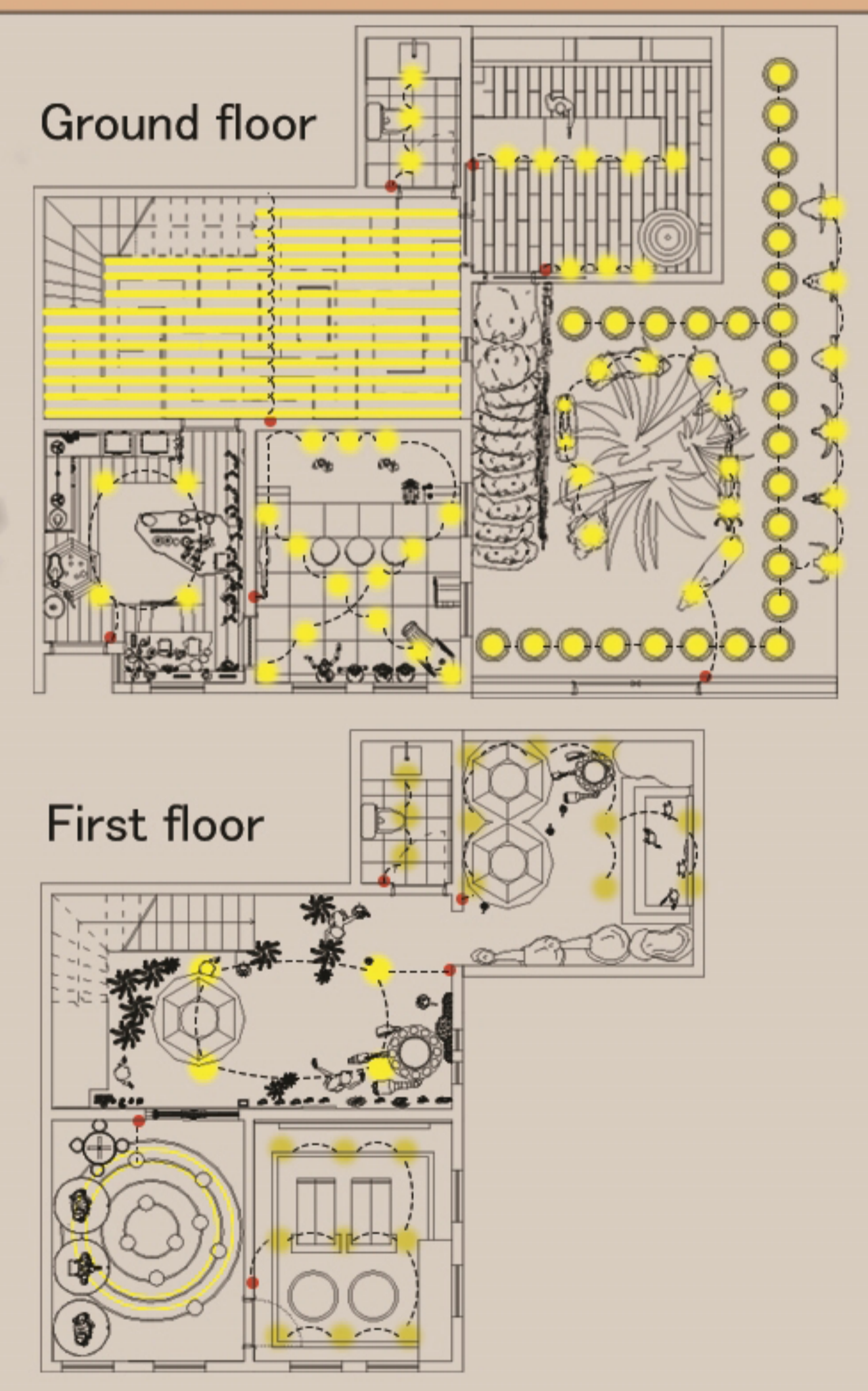




- ### Material board
- 1-wallpaper
 - 2-tile
 - 3-natural stone
 - 4-hard wood
 - 5-stone cladding
 - 6-soft wood
 - 7-wallpaper
 - 8-glass
 - 9-curtain,fabric
 - 10-wooden table
 - 11-couch
 - 12-classic clock
 - 13-plants



LIGHTING SYSTEM PLAN

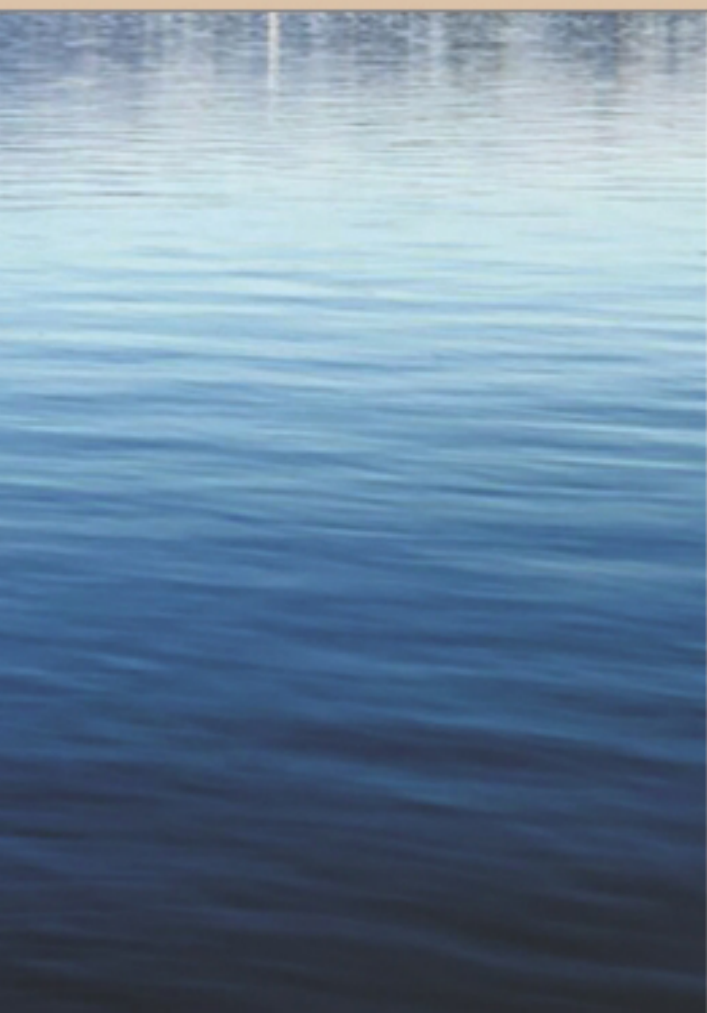
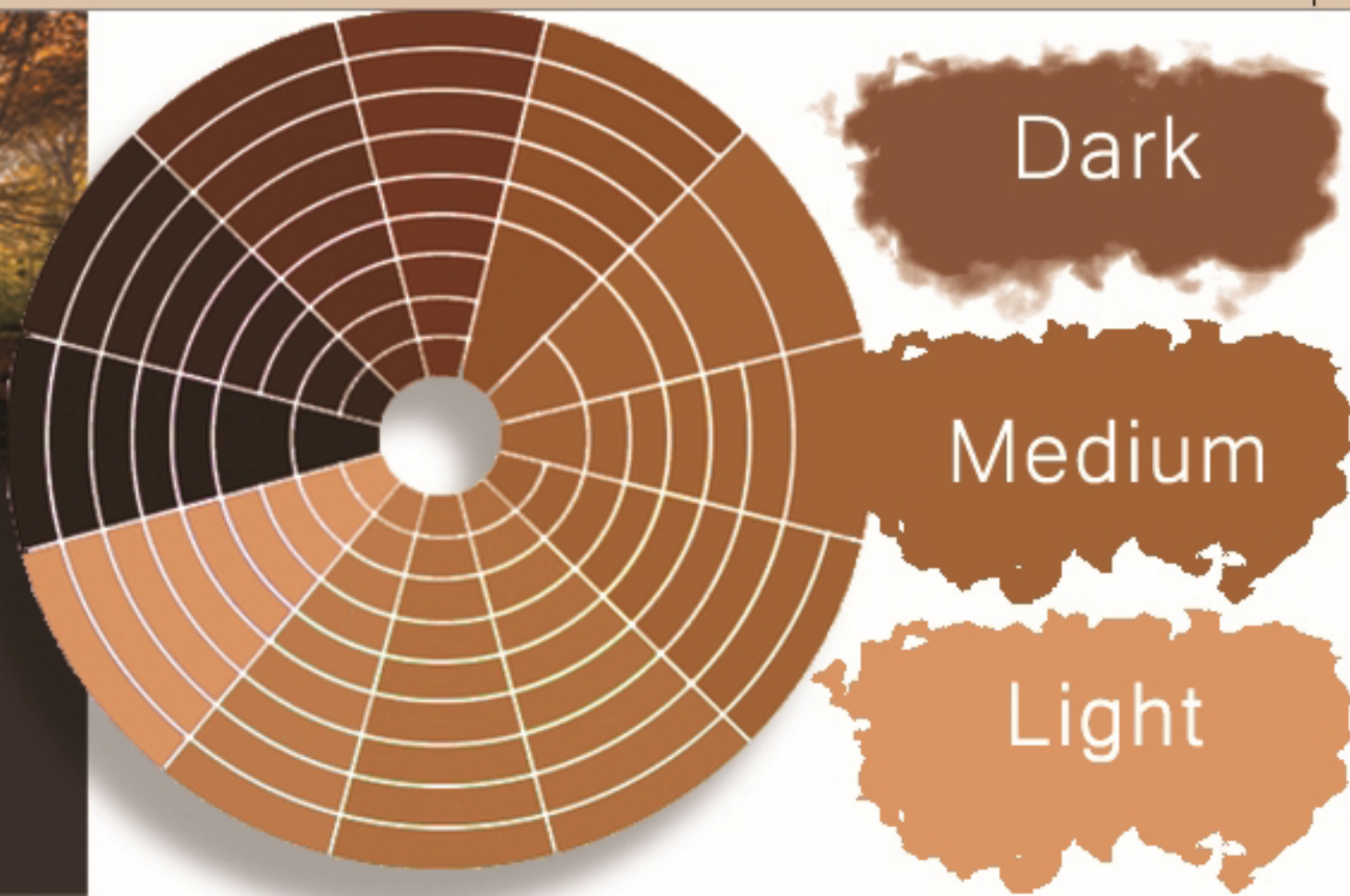


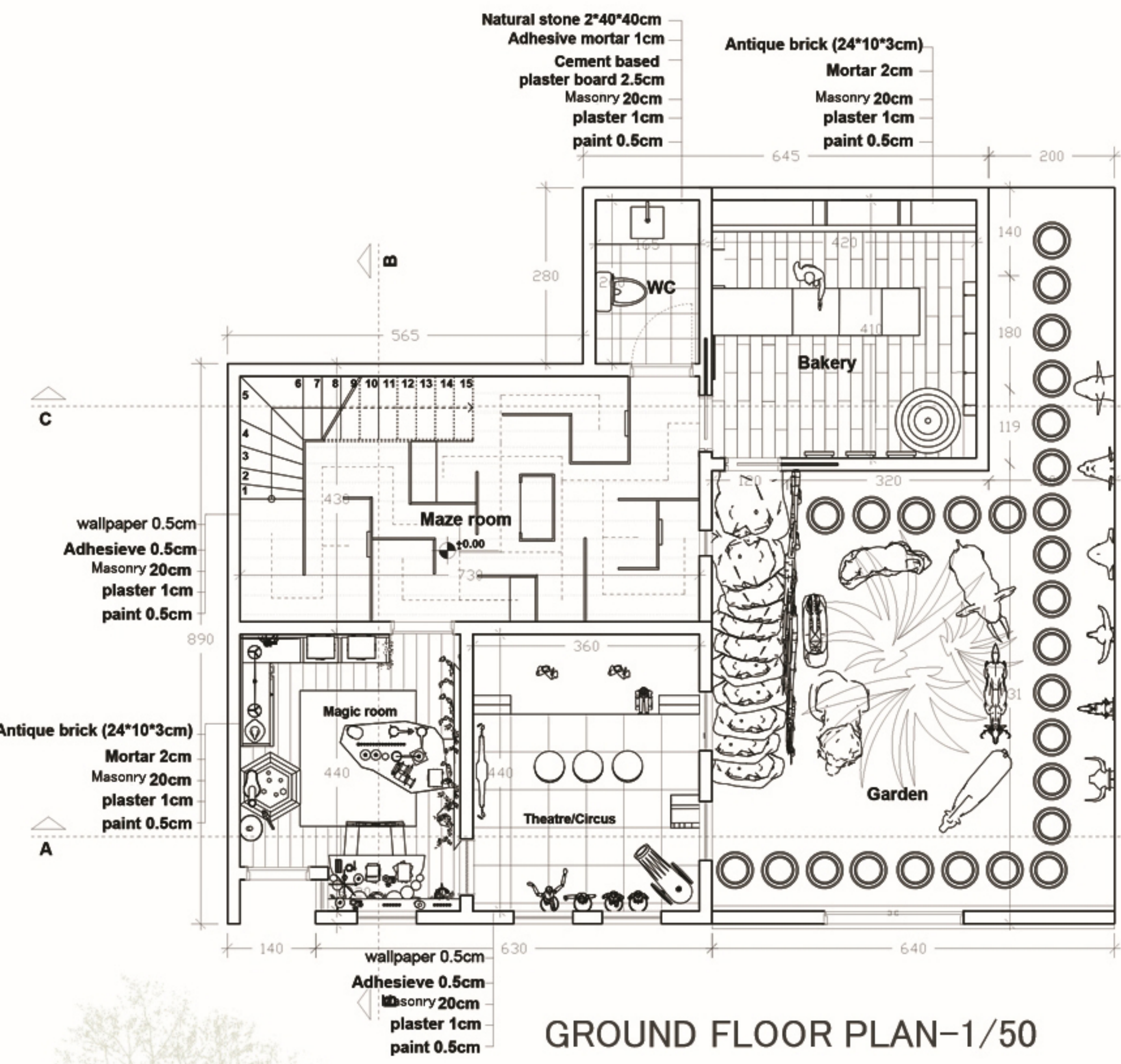
- | | |
|---|-----------------------------------|
| L | 1-Led light |
| I | 2-traditional (metalhalide light) |
| G | 3-pendant light |
| H | 4-incandescent light |
| T | 5-fiberoptic light |

- | | |
|---|--------------|
| C | ● spot light |
| O | ● switches |
| D | ■ linear |
| E | |
| S | |

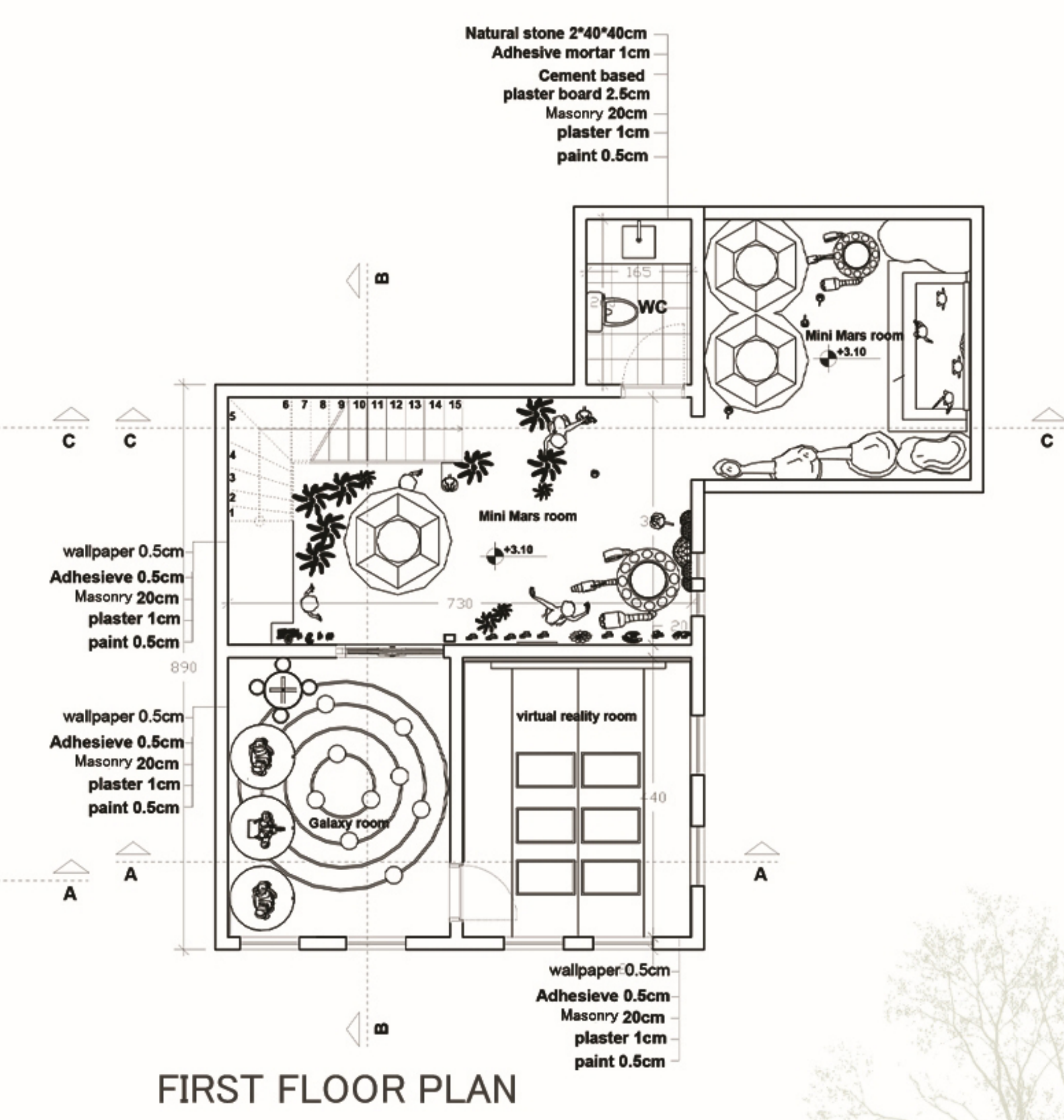
Natural color old colors/used in 1st floor

Natural color-Futuristic colors/used in 2nd F





GROUND FLOOR PLAN-1/50



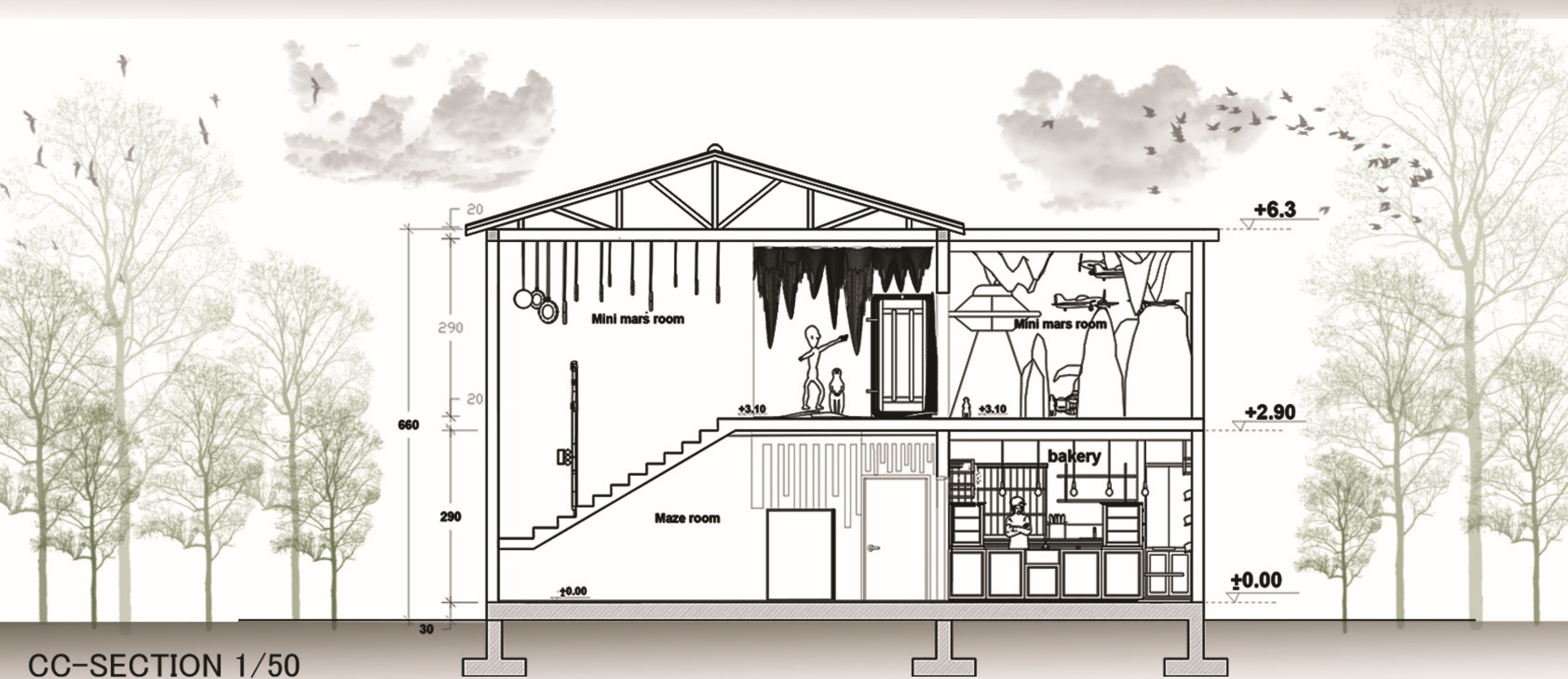
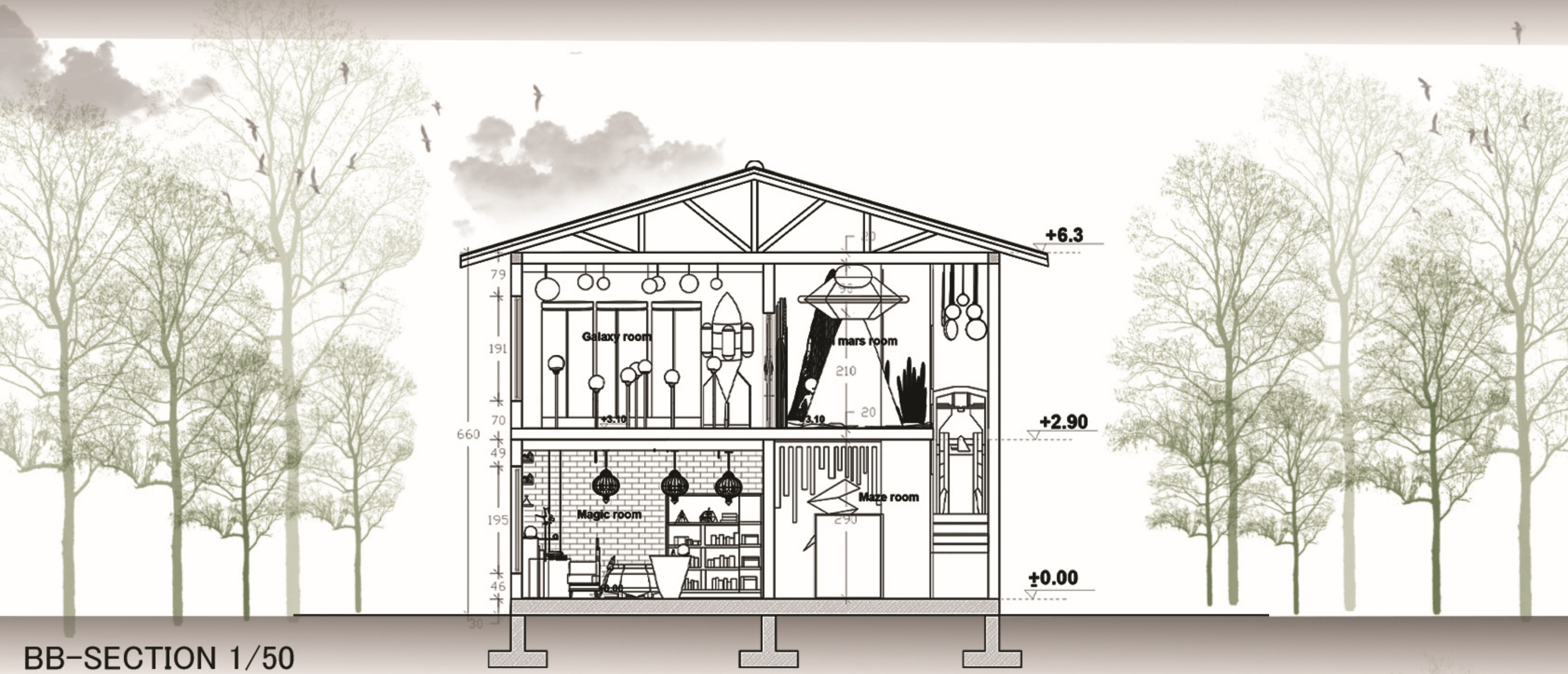
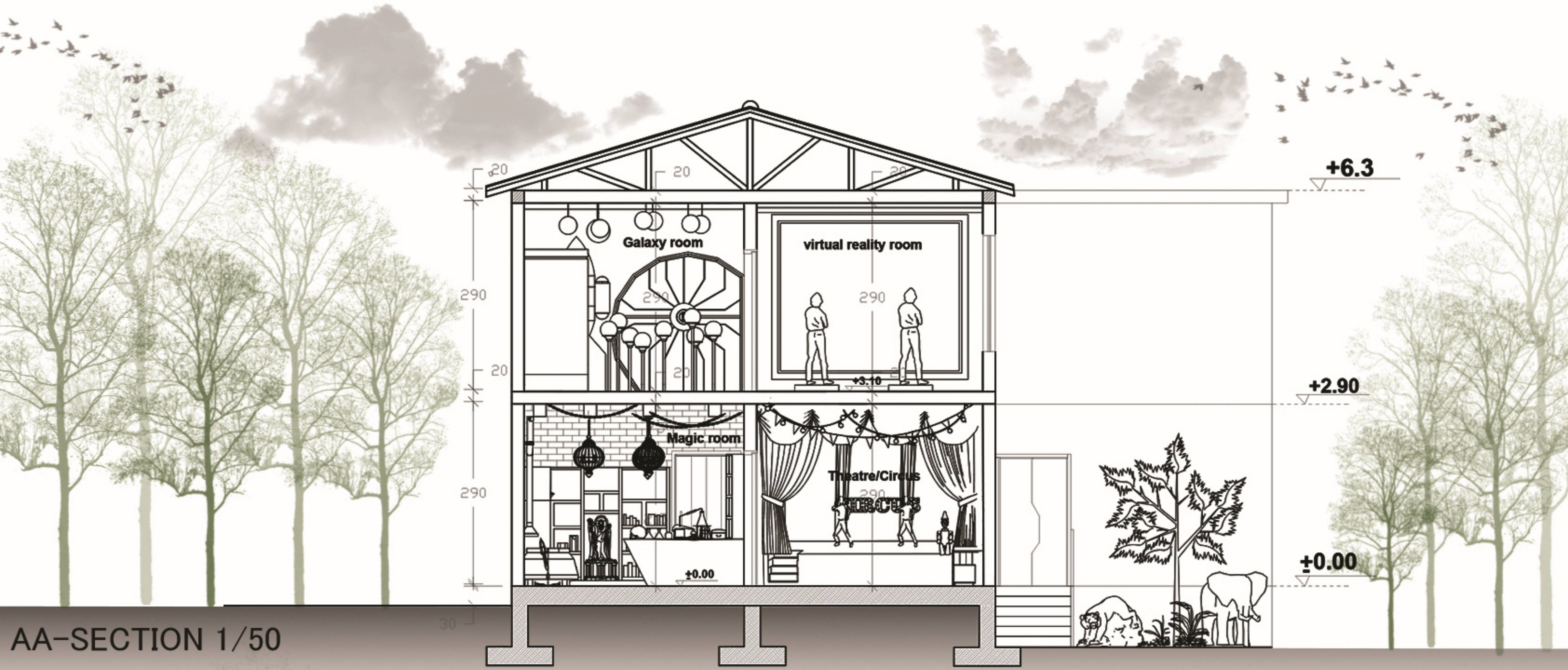
FIRST FLOOR PLAN



FRONT ELEVATION-1/50

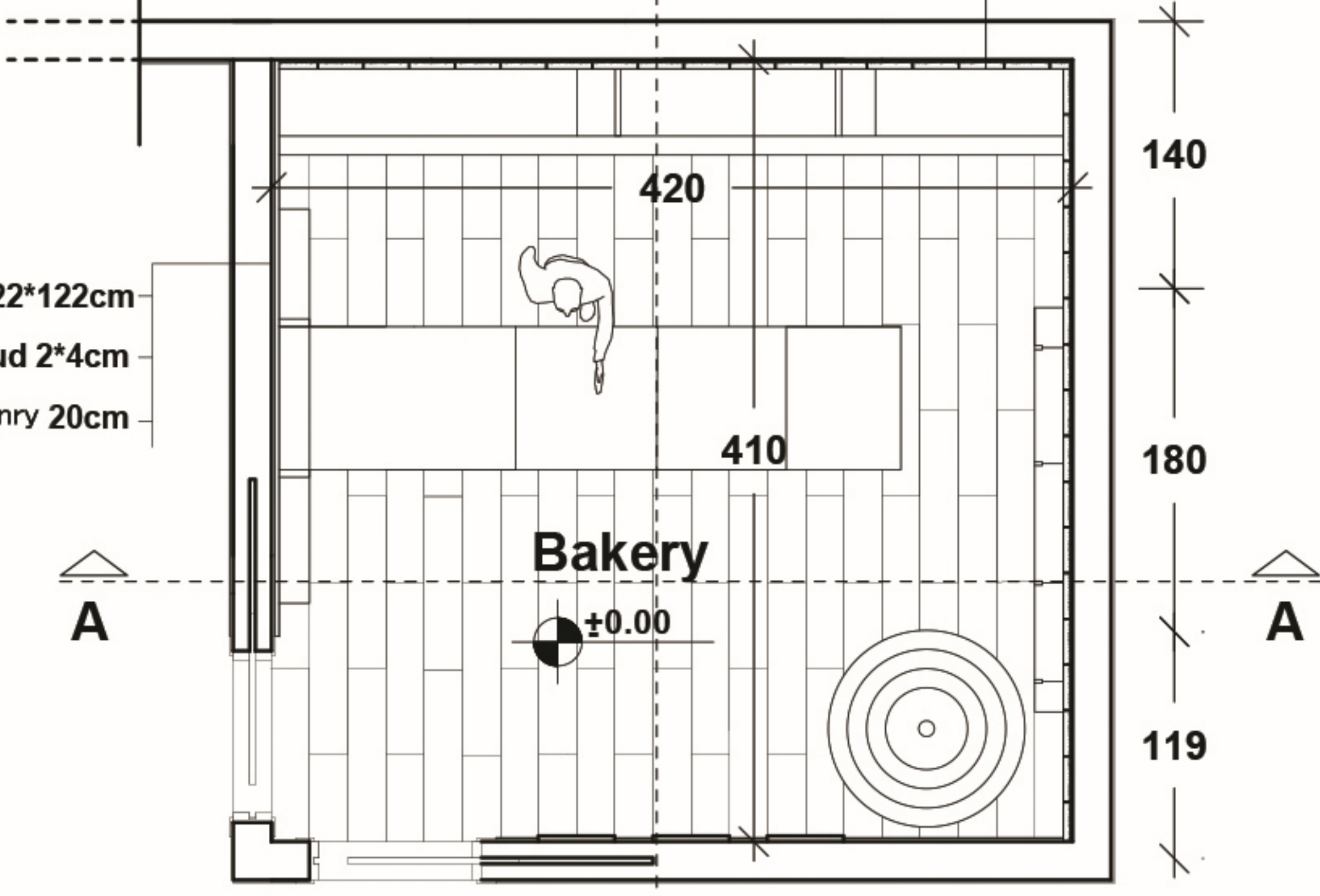


RIGHT ELEVATION-1/50

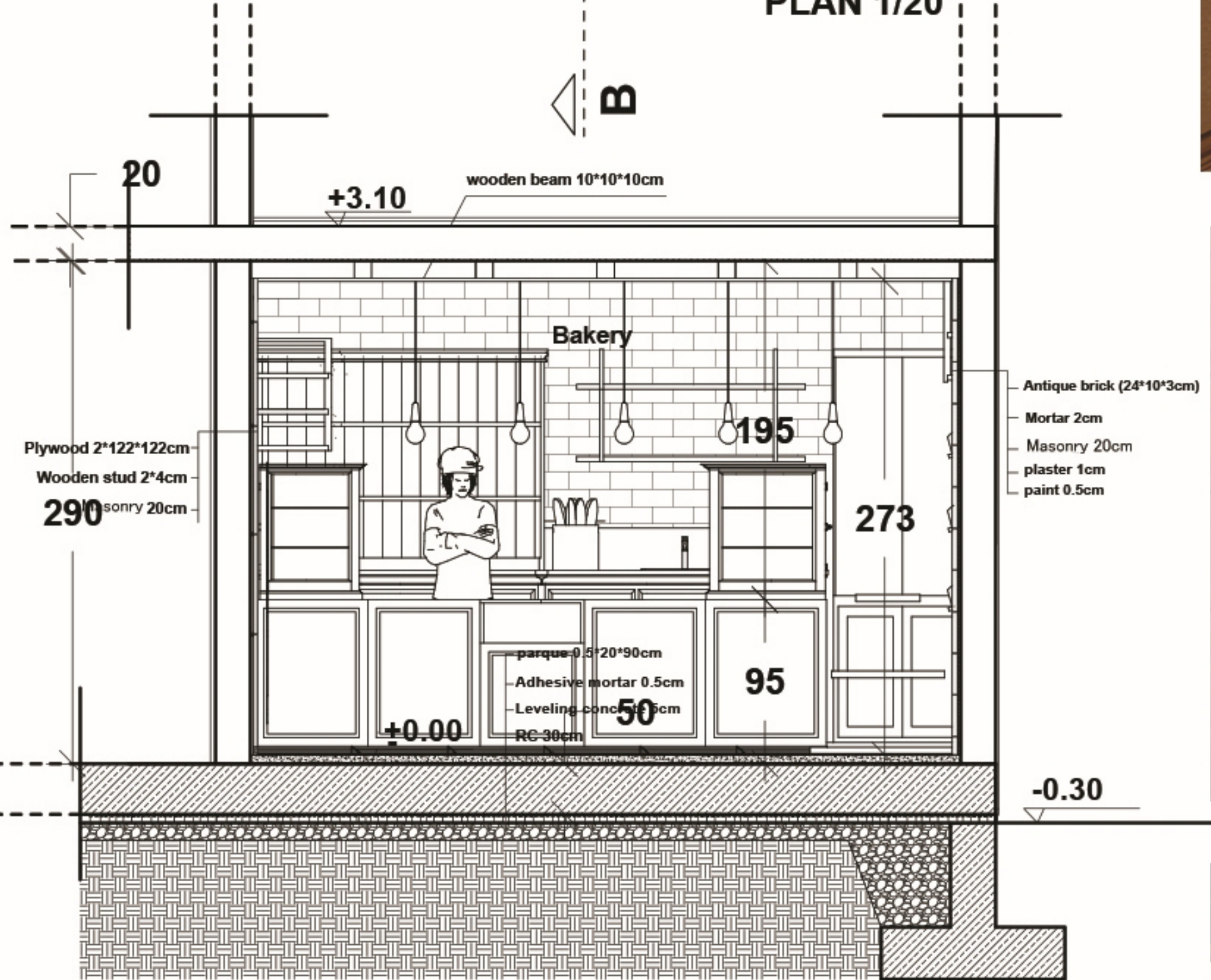


paint 0.5cm
 plaster 1cm
 Masonry 20cm
 Mortar 2cm
 Antique brick (24*10*3cm)

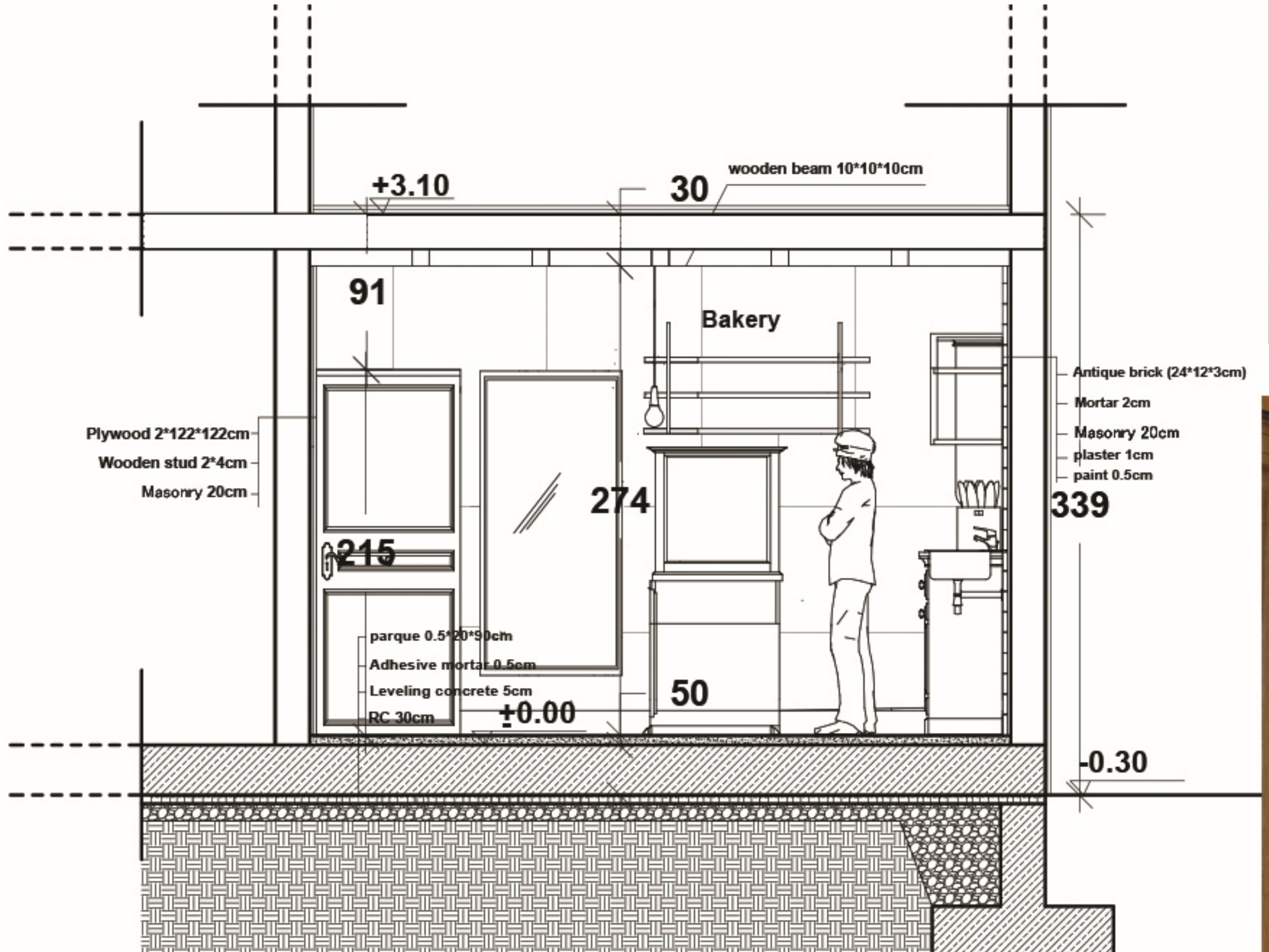
Plywood 2*122*122cm
 Wooden stud 2*4cm
 Masonry 20cm



PLAN 1/20

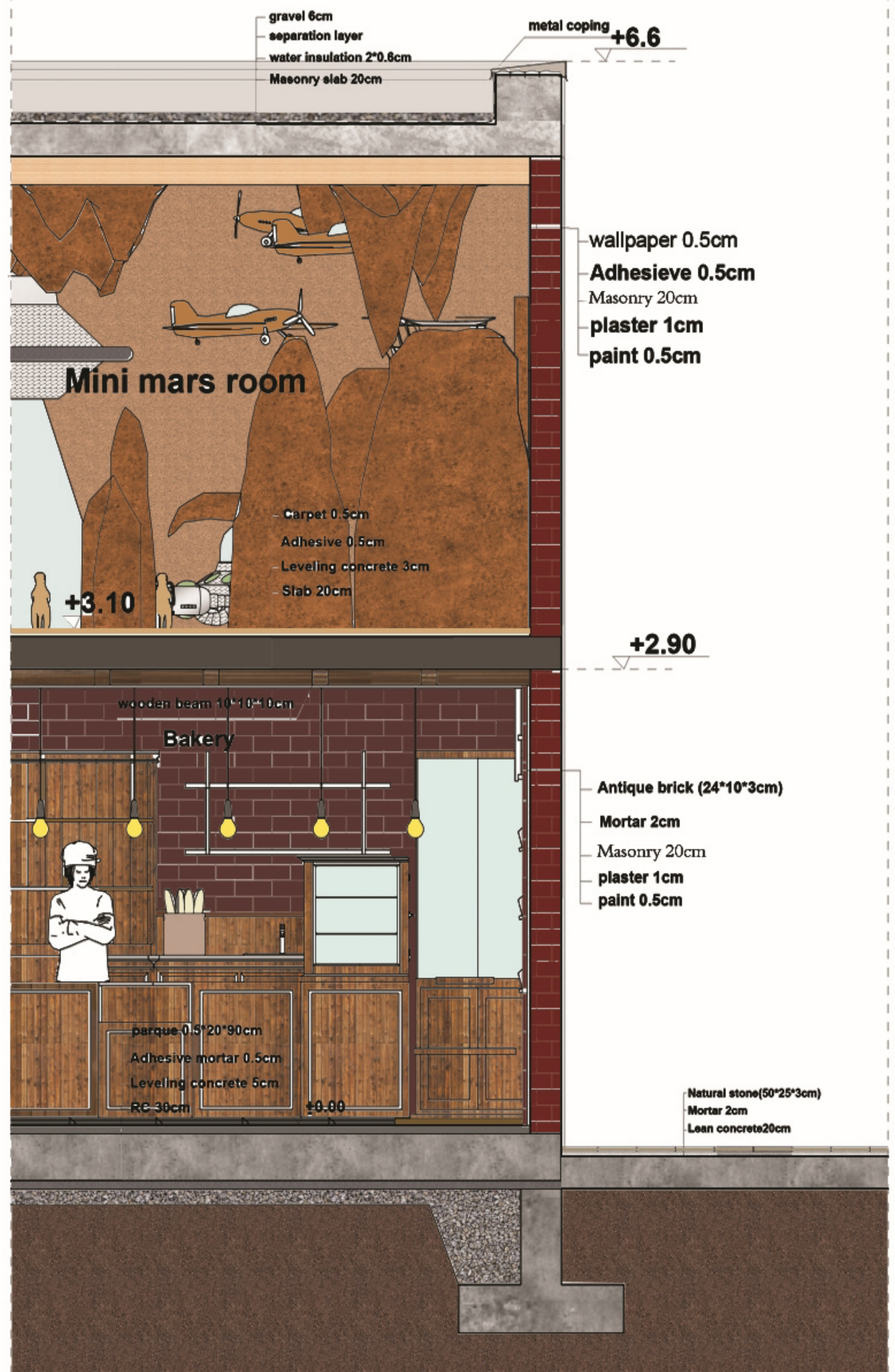
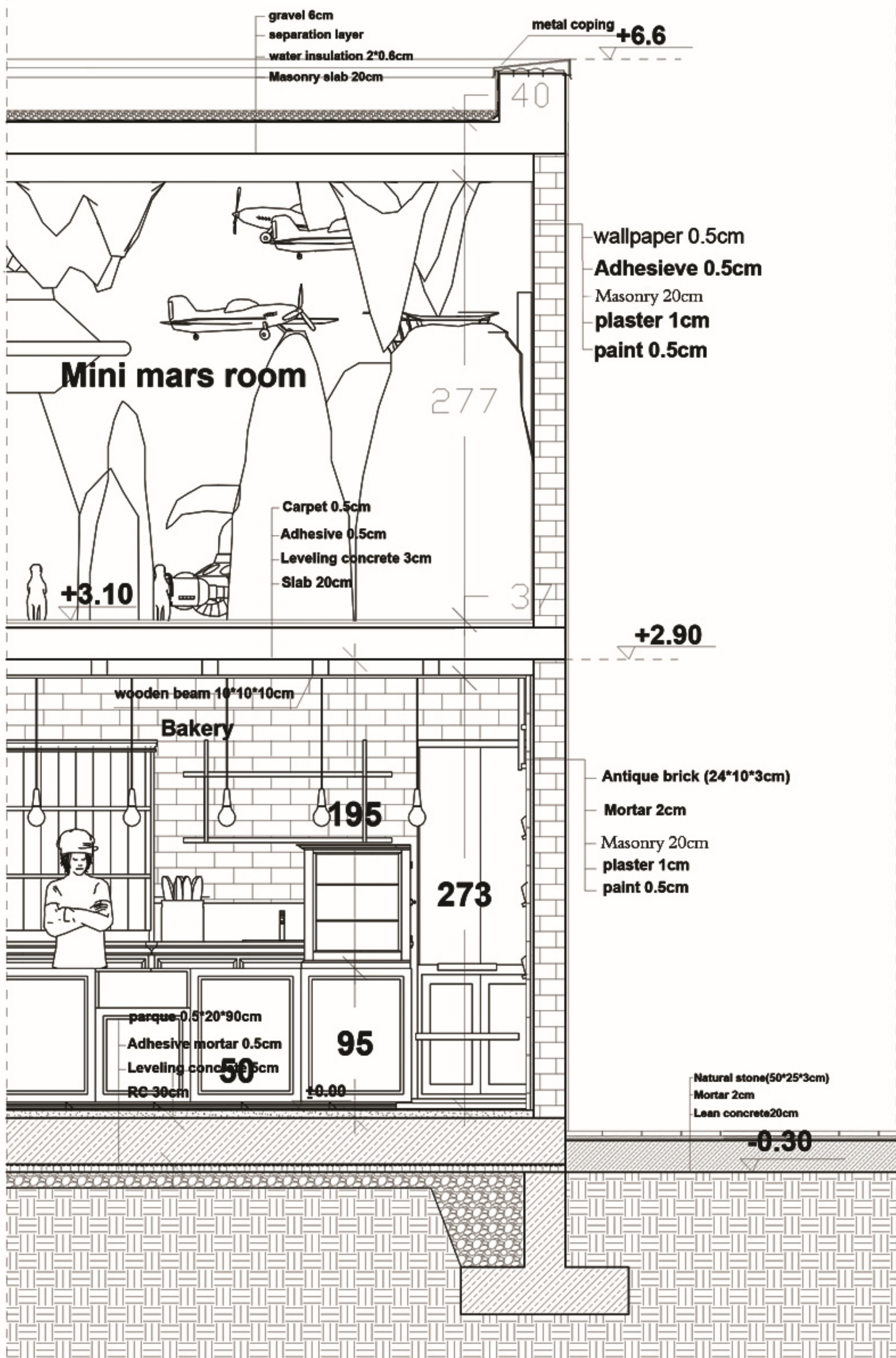


AA SECTION

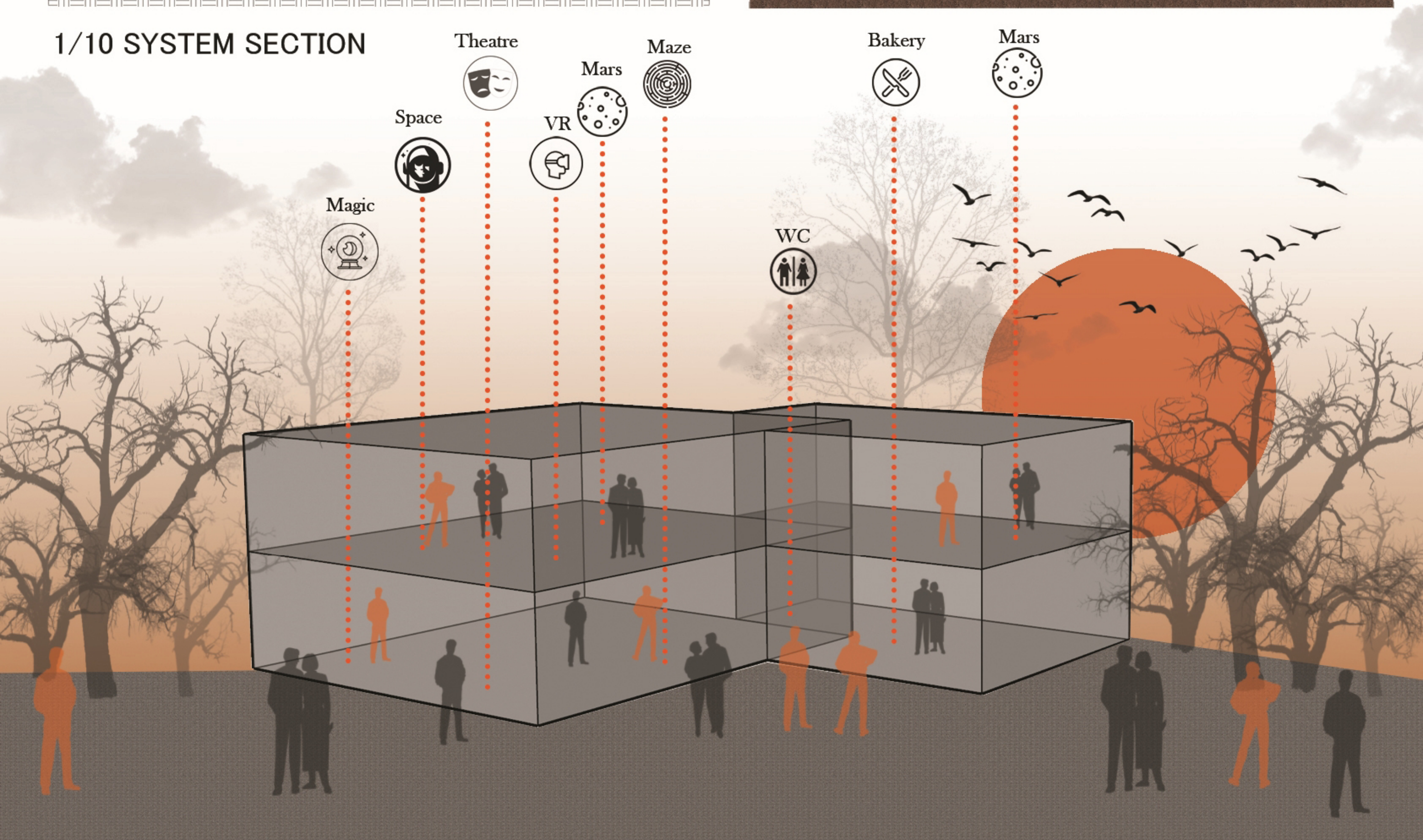
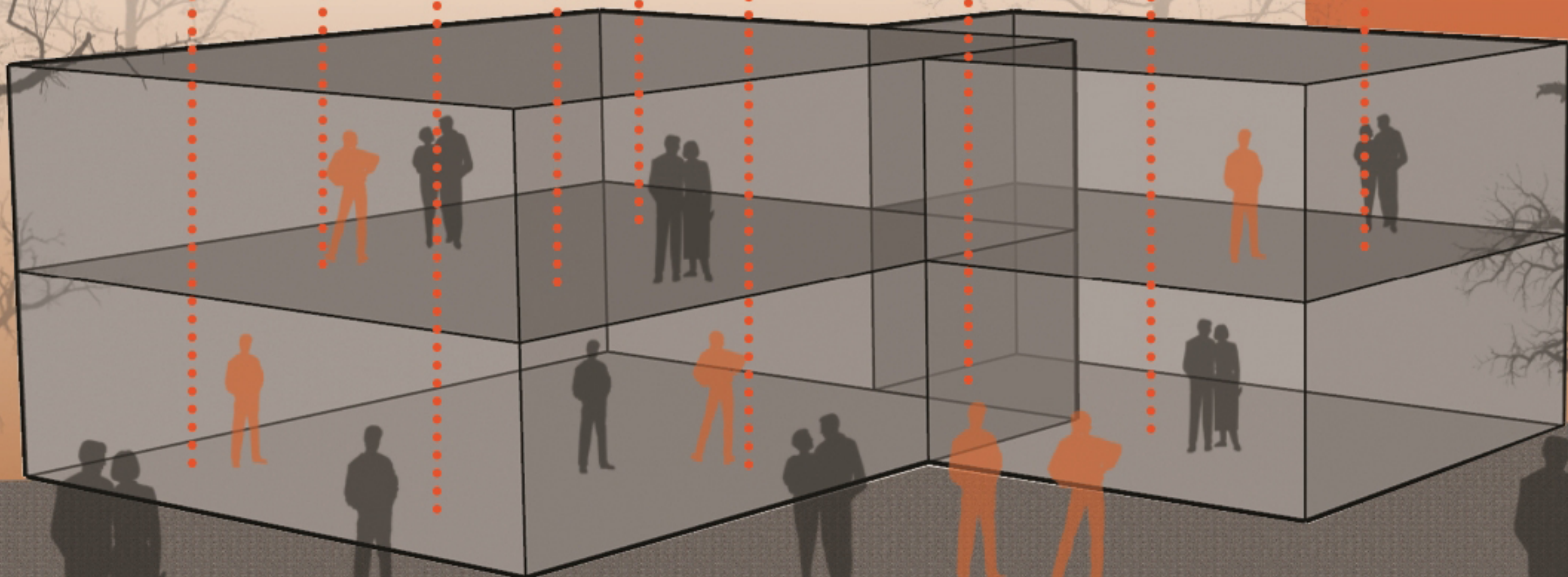
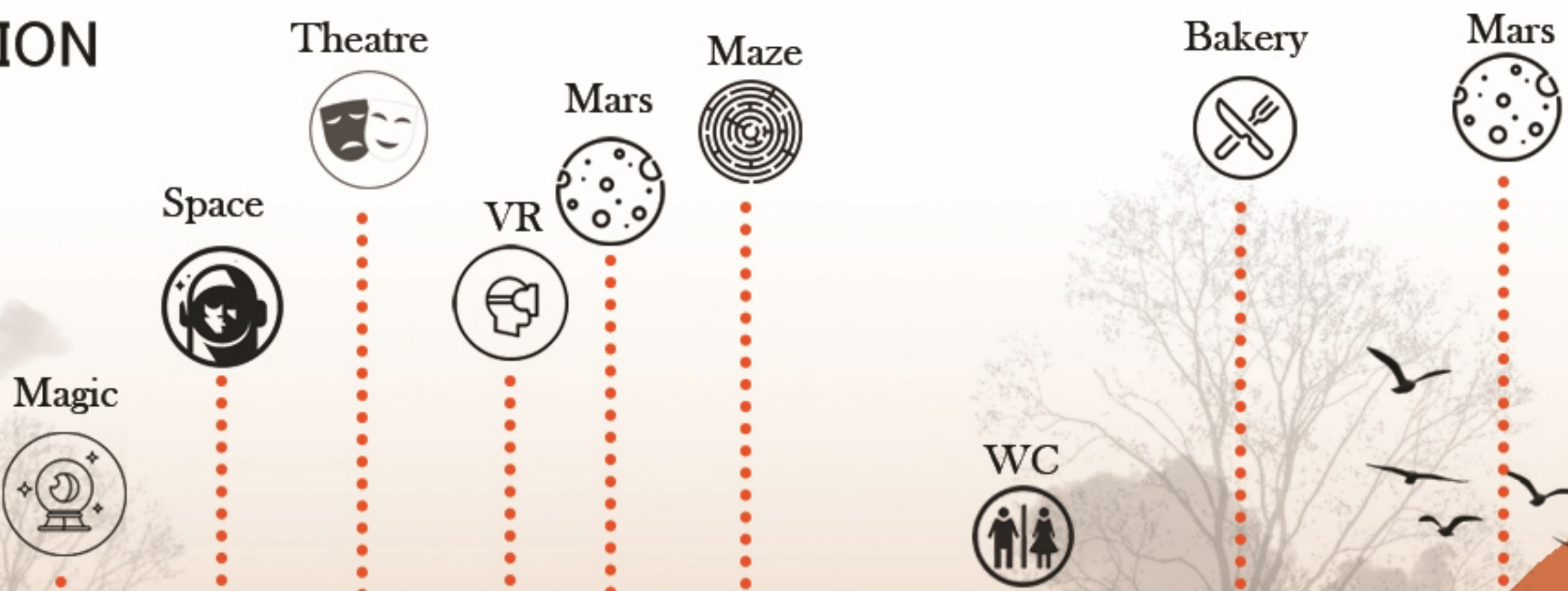


BB SECTION





1/10 SYSTEM SECTION



TIME TRAVEL STORY BOARD

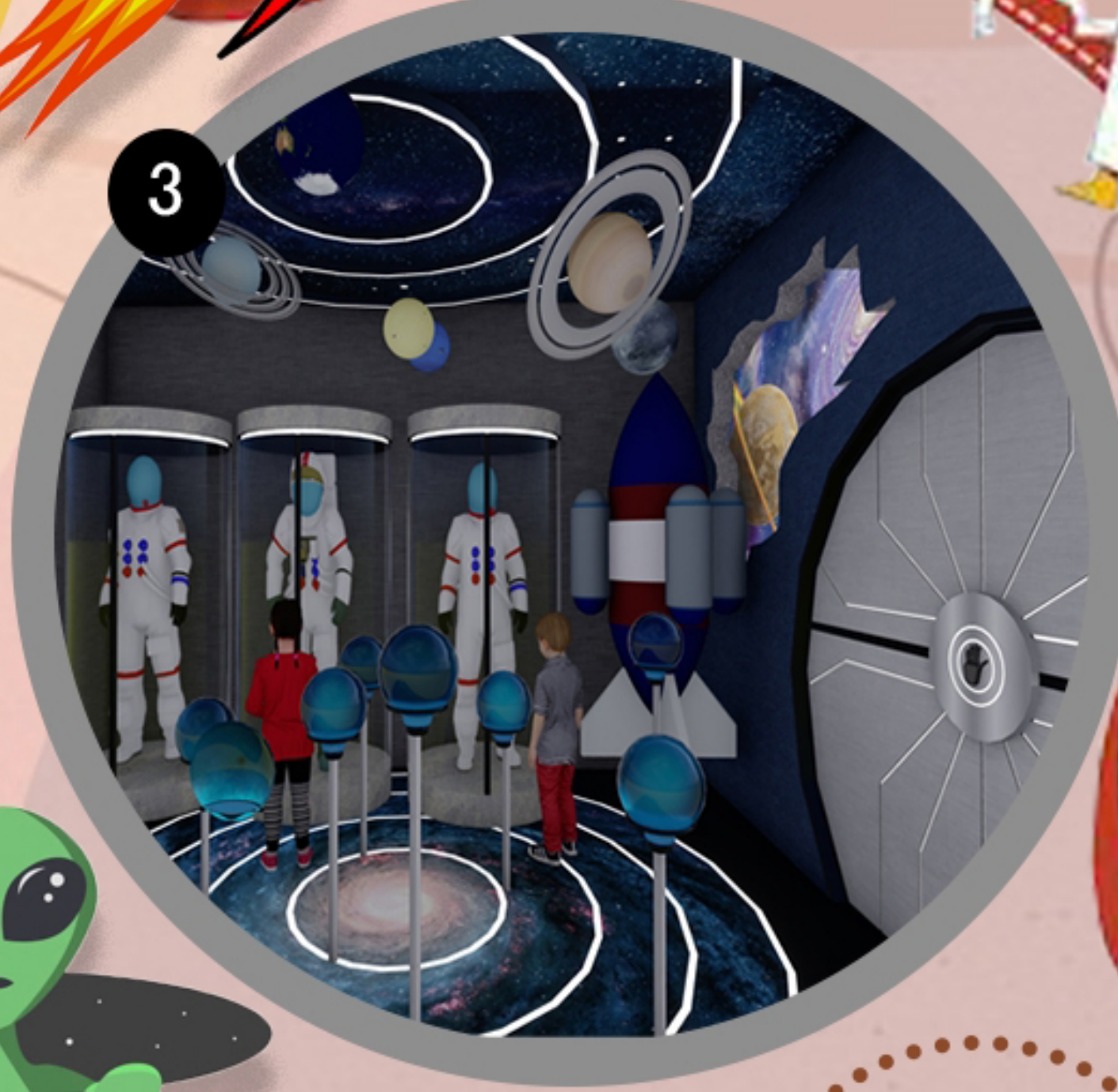
1



2

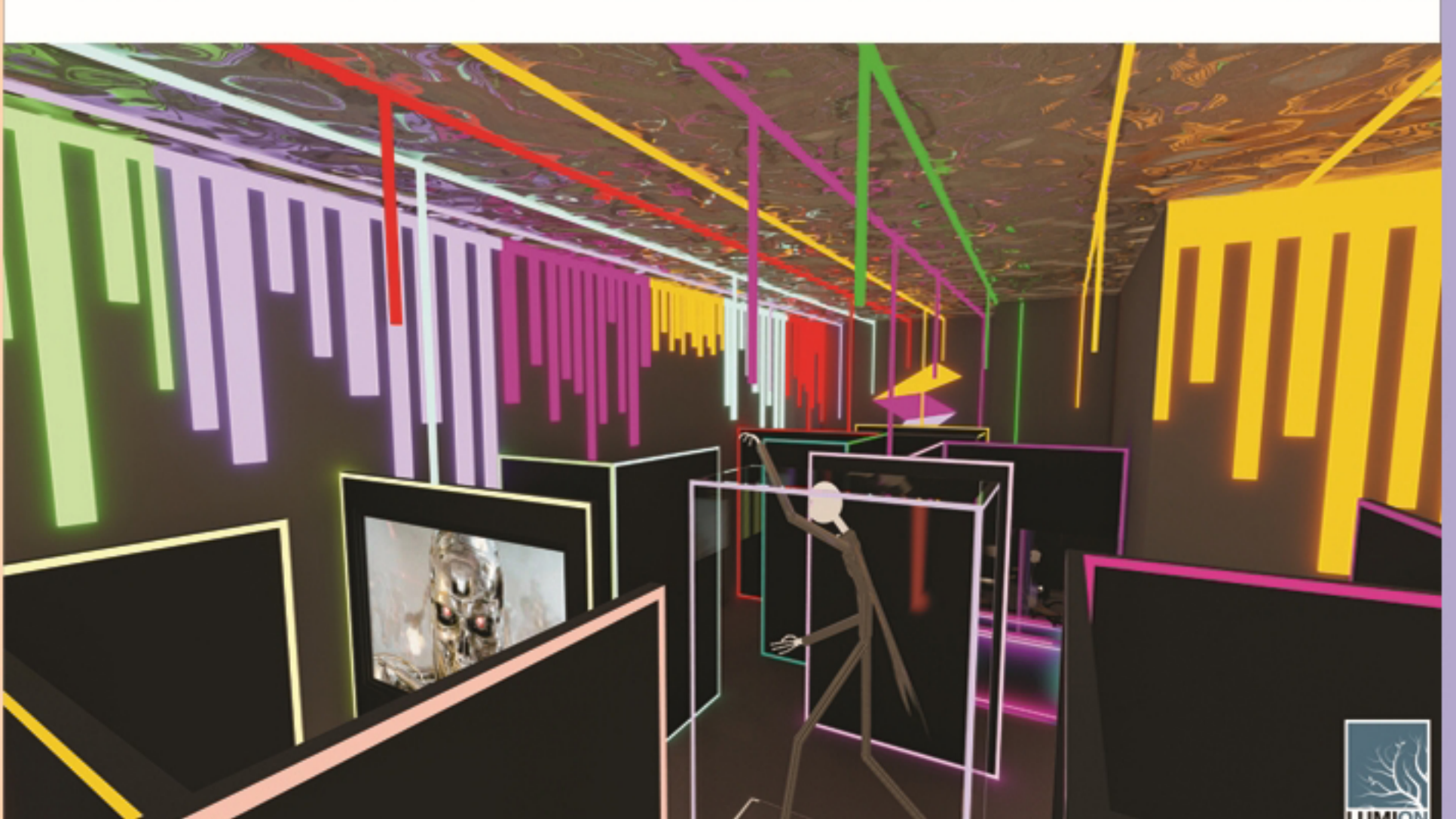
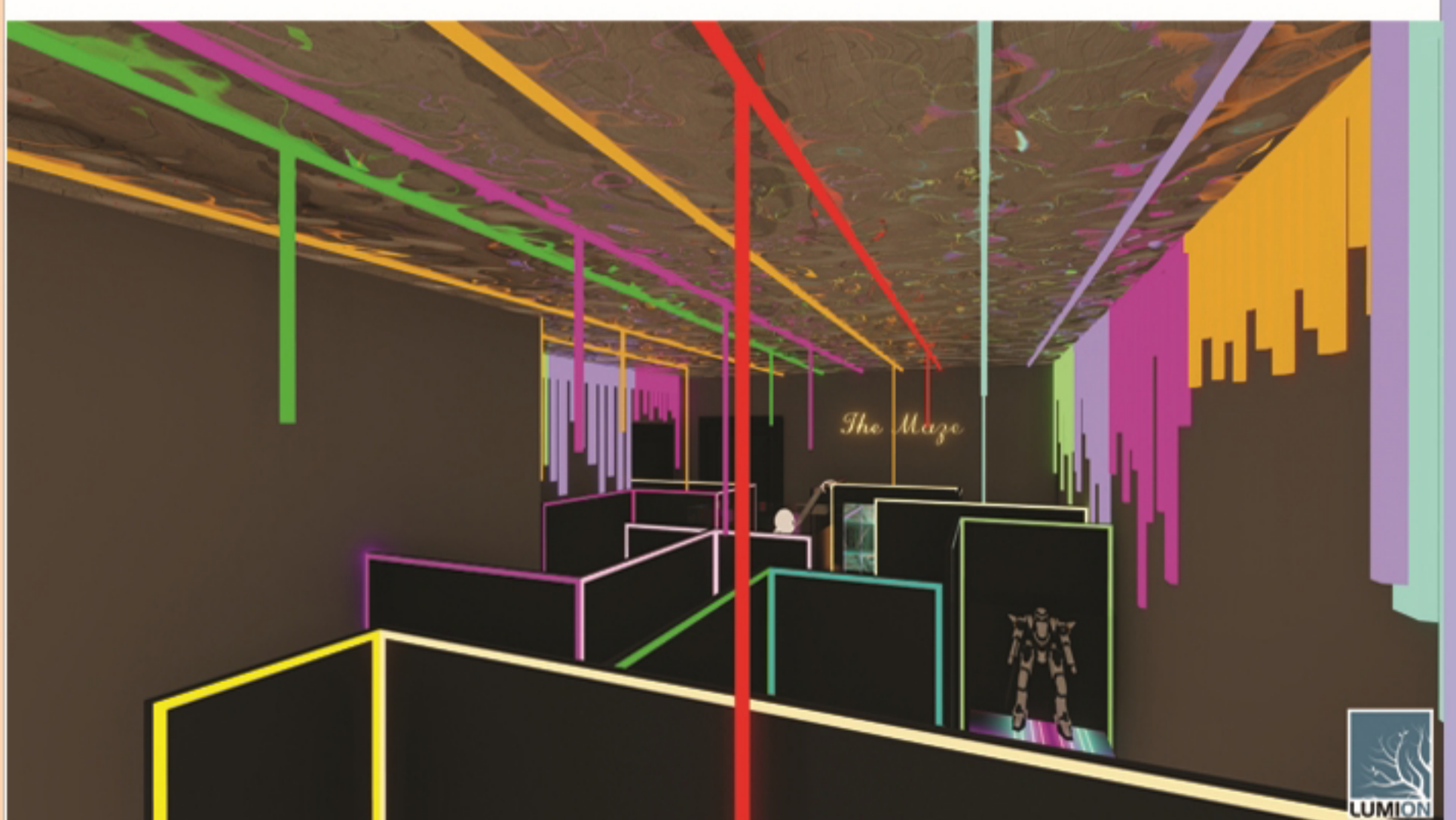
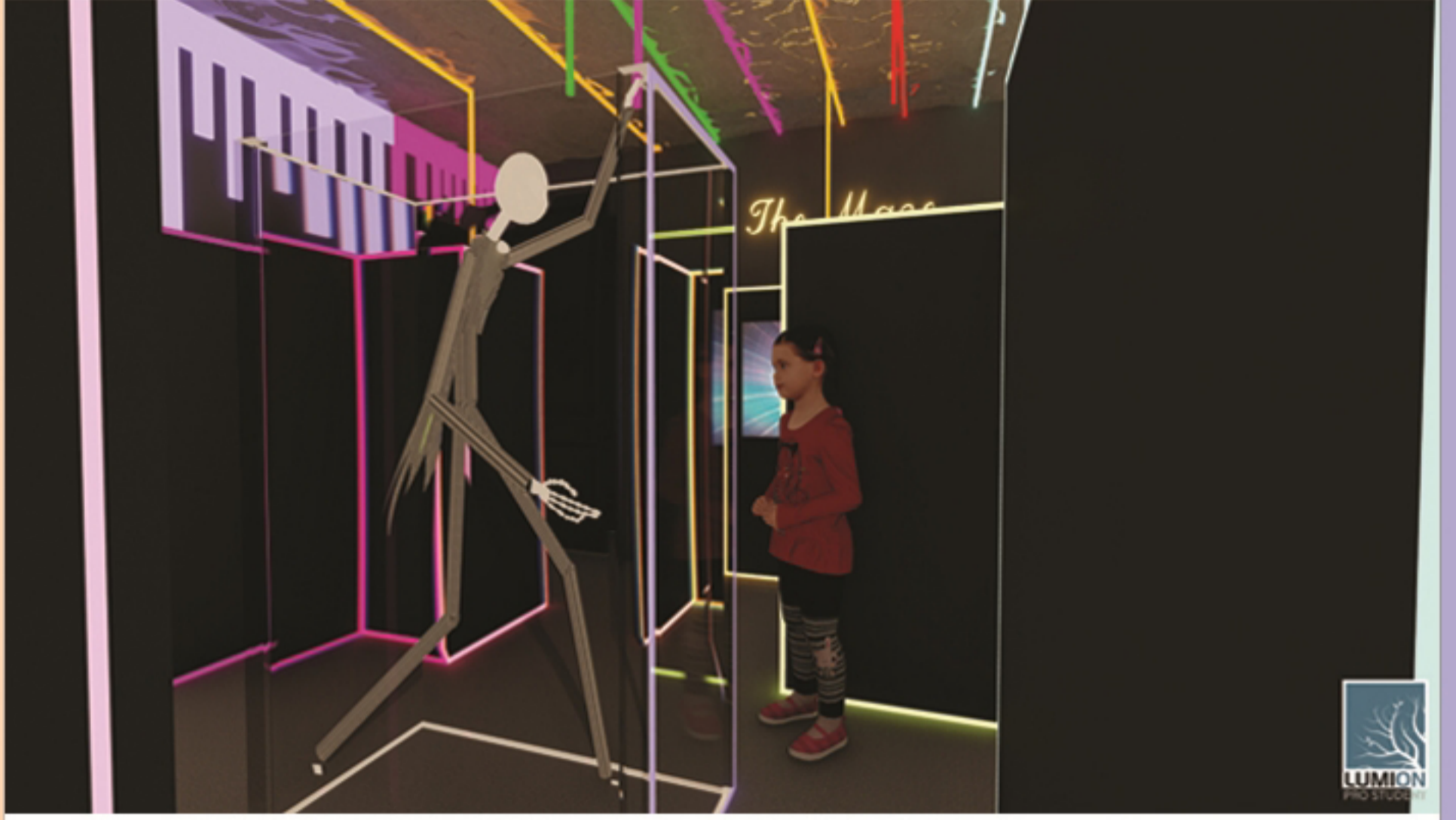
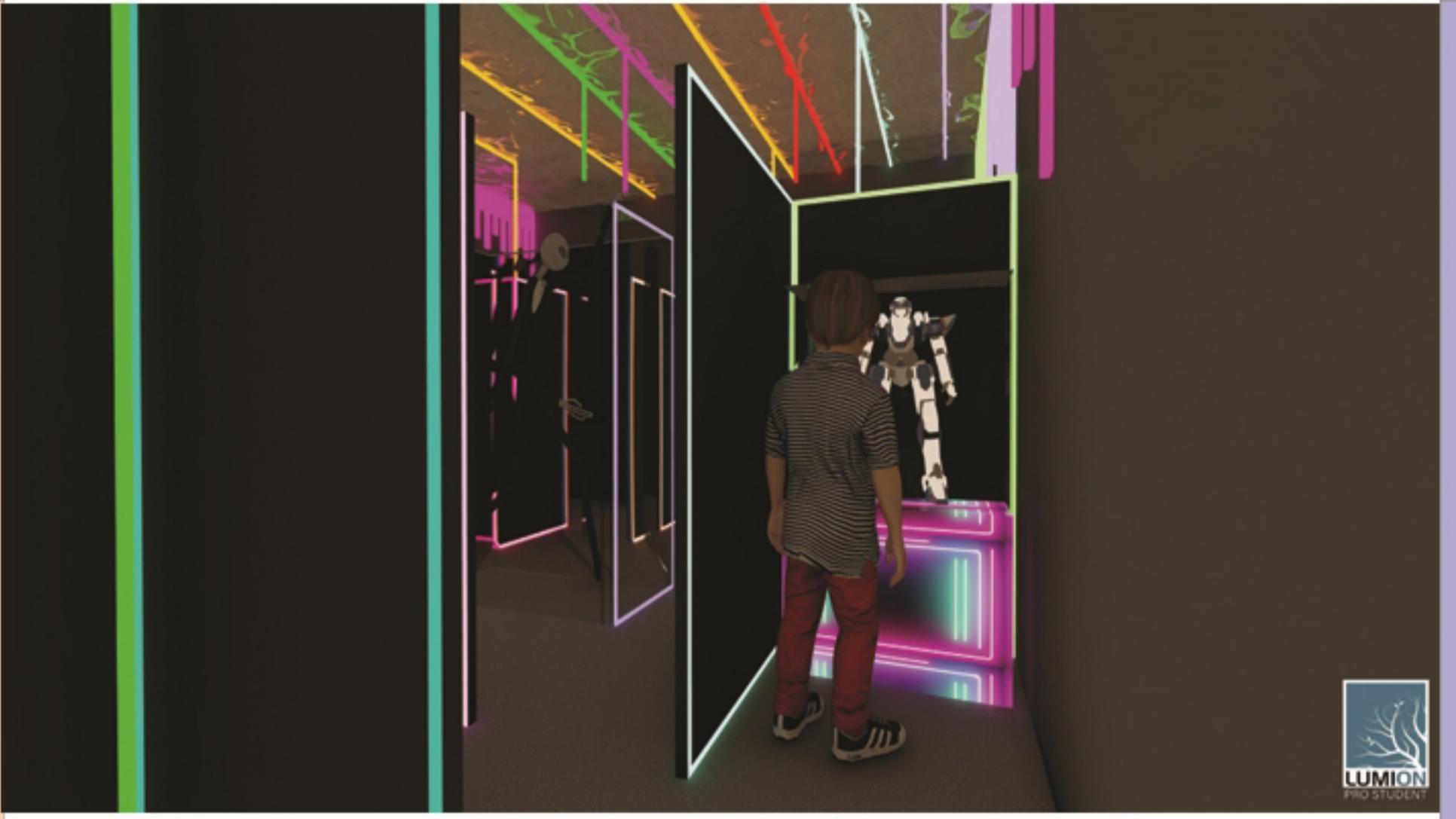


3



Deforestation: one of global issues, which we have been witnessed and will desfinitely going to happen if we dont consider todays climate condition. This concept, going to create part of my story, that how forests can be different in future with technology effects. by kids walking on surfaces of circular objects, they will light up the animals with the same color, and will create sounds of animals in danger, which would scare them.

Maze: this room is the transition between ground and first floor. in every time travel stories there is always one evil character which wants to ruin their time machine or plan, for going to past or future. which this story applied here too by kids to find 3 light bulbs, in 10 mins, while the evil character running to them, and those kids which found the light bulbs will go through stair case to turn on the electric door, otherwise they will stuck in past, and cant go to future, which is locate in first floor.



Magic room: in the past people were believing to the magic and fantasies alot, specially kids, the stories which have been said to them about magic was to entertain them, but nowadays kids are not believing to magic, for keeping strong the imagination of kids, telling stories about magic and doing some with fantasies, wich is part of my story belong to past time. kids by doing magic activity inside this room will find out about their future life anf future of the world, which again connect us to the future and time traveling.



Mars: this global concept talks about how mars wil look like in near future, the most important developments in mars can be building structures and shelters, for living. in my design there is a performance room which will be played by humans customed as aliens, which will tell stories about mars future. there is also spaceships which kids get inside and will experience a litle bit of none gravity.



Staircase: in staircase section there is an electric door, which would only get open by finding 3 light bulb from maze room otherwise there is no chance to get in first floor.

in celing part of staircase, there are hanged clocks which will work as a bell, when the given time for finding bulbs are finished. so the kids hurry for finding the light bulbs for turning on the machine, which acts as a time travel machine.

