



# RHYTHM

The project seeks to connect that existing on the ground by means of a tape, integrating them and generating a space of common interaction between the two. The volumetric game is sought following a rhythm that develops throughout its entire length, differentiating in its form functions and spatialities. In turn, a language is sought from its materiality, inspiring us in the environment and context, with the intention of representing the origins and respecting traditional construction techniques, thus achieving a timeless aesthetic of rustic finishes that connect us more with the natural world

